

Dark Side Military





Helmets: Helmets similar to the design of the Imperial Inquisitors are allowed, but should be considered optional. No face guards should be worn during combat for safety reasons.

Top: Tops may be in either black or grey and must be the same color as the pants. Tops may be either be a fitted, long sleeved and textured shirt that ends in a high collar, or a stylized military jacket that ends in a high collar. It is recommended to wear an undershirt that is not visible with this jacket. Neck seals may be substituted for the high collar.

Long Sleeved Tops should be fitted to the body and made of a thicker material. Patterns such as ridges and lines are not required, but encouraged to give the top a more textured look. The sleeves should extend to the base of the thumb, and the cuff should appear similar to a jacket rather than a long sleeved shirt.

Stylized military jackets cannot be standard Imperial Officer uniforms. They should be made to fold right over left, with the end of the fold being visible along the left side of the chest. The hem of the jacket should be even from thigh to thigh along the back of the jacket, and have a stylized triangular or trapezoidal opening in the front. Military jackets may be lined in red or grey.

Armor: Armor should be made of approvable materials such as ABS plastic or Sintra, and must be painted black. Suggested areas to armor include shoulders, chest, and thighs, though you do not have to do all of these areas. Stormtrooper style shoulders and chest guards are approved, and chest guards should be fitted but not emphasize body shape. Thigh guards should be simple in design, shaped vaguely like an ice cream cone, and fitted to the leg via the belt or other invisible attachments. Other armor designs can be approved by the GCCs

Gloves/Bracers: This costume should have either black gloves, black bracers, or a combination of the two.

Gloves should be made of leather or leather like material, smooth, with no raised ridges. They should either end at the wrist when paired with bracers, or up to the mid-forearm. Cuffs should match the leather color of the glove portion and should not resemble Renaissance style gloves.

Bracers should be armor style, made of an approvable material such as ABS plastic or Sintra. They should be smooth in texture, and the only addition allowed is a communication device in the style found on either Clone Wars era Jedi or on the Grand Inquisitor. Black leather bracers will not be approved.

Belt: Belts should be black, at least 2 inches in width and cut straight and even. They should have no marks on them and be smooth in texture. The buckle on the belt should be rectangular or oval in shape, resembling the style of belt Imperial Officers wear. Belt clips are required, pouches are not. This is the same as the OT style belt standard.

Pants: Pants should be fitted to the member. They should either be trouser style with no visible pockets in grey or black, or jodhpur style pants with no visible pockets in black or grey. The color of pants must be the same as the chosen top color. They should be tucked into the tops of the boots.

If paired with the military jacket, members can apply with yoga or running pants so long as they are of a thicker material and not in anyway translucent. The yoga or running pants should also be of matte or similar finish and not be shiny. Leggings are not considered yoga pants.

Boots: Black leather, or leather like, knee length boots. Should be kept to a maximum of 2 Straps and any buckles should be covered or dulled. Zippers are limited to the back of the boot and the inside of the boot. Black elastic is allowed but no more than 25% of the back or inside of the boot may be elastic.

Saber: Red Bladed Saber. Not required to get the specific Inquisitor style circular frame on the saber for performances.